# SYMBIOSIS INTERNATIONAL (Deemed University) Symbiosis Centre for Management Studies, Nagpur

# NAAC 5.3.3- Average number of sports and cultural activities / competitions organised at the institution level per year

File Name: 5.3.3\_SCMS-NG\_2020-21\_Sports & Cultural Activities.pdf

Sr. No.	<b>Details of Documents</b>	No. of Pages
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# List of Cultural & Sports Activities at SCMS-NG for Year 2020-21

Sr. No.	Type of Activity/Event	Date of Event
01.	Sports event (Sportify)	12-6-2021 – 14-6-2021
02.	Cultural event (Jugalbandi)	24-9-2021
03.	Halloween Make up Competition	26-10-2021
04.	Teachers Day Celebration	04-9-2021

#### **SPORTIFY** (Virtual sport event)

#### 12th - 14th June 2021

#### 1. Approval from the SCMS Director

15/07/2021

Symbiosis Centre for Management Studies, Nagpur Mail - Re: Sports fest proposal



Pradeep Rathore cpradeep.rathore@comcnagpur.edu.in>

#### Re: Sports fest proposal

2 messages

Director 8CM8 Nagpur <director@scmsnagpur.edu.in> Thu, May 20, 2021 at 7:34 PM To: Divyansh Manchandia <divyansh.manchandia2022@scmsnagpur.edu.in> Cc: Pradeep Rathore pradeep.rathore@scmsnagpur.edu.in>

Dear Divyansh,

I have seen this today. It looks good and ok from my side.

-Dr Shakti Bodh Bhatnagar

On Thu, 20 May 2021, 18:58 Divyansh Manchandia, <divyansh.manchandia2022@scmsnagpur.edu.in> wrote:

A gentle reminder sir

Walting for your approval to go ahead.

On Wed, 19 May 2021 at 4:17 PM, Divyansh Manchandia <divyansh.manchandia2022@scmsnagpur.edu.in> wrote:

PFA the proposal document.

Please let us know when we can schedule a meeting to discuss further.



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#### 2. Invitation

15/07/2021

Symbiosis Centre for Management Studies, Nagpur Mail - Fwd: Special Guest Invitation - Sportify



Pradeep Rathore cpradeep.rathore@comcnagpur.edu.in>

#### Fwd: Special Guest Invitation - Sportify

2 messages

Director SCMS Nagpur <director@scmsnagpur.edu.in> Thu, Jun 10, 2021 at 12:26 PM To: Pradeep Rathore pradeep.rathore@scmsnagpur.edu.in>, Pawan Bisht <pawan.bisht@siu.edu.in> SCMS NAGPUR <sportscommittee@scmsnagpur.edu.in>, SANIKA DURUGKAR <sanika.durugkar2023@scmsnagpur.edu.in>, Dhviti Sanghani <dhvltl.sanghani2022@scmsnagpur.edu.in>, mihika.pacheriwaia2022@scmsnagpur.edu.in, Aman Mansata <aman.mansata2022@scmsnagpur.edu.in>, Divyansh Manchandia <dlvyansh.manchandia2022@scmsnagpur.edu.in>

Dr. Shakti Bodh Bhatnagar

Director.

Symblosis Centre for Management Studies, Nagpur - 440008

Maharashtra, India

Constituent of Symbiosis International (Deemed University), Pune



----- Forwarded message ----From: Director &CMS Nagpur <director@scmsnagpur.edu.in> Date: Thu, Jun 10, 2021 at 12:19 PM Subject: Special Guest Invitation - Sportify To: Director SIBM Nagpur <director@sibmnagpur.edu.in>

Dear Sir.

Greetings from SCMS Nagpur!

I hope you and your team are doing fine.

We at SCMS, Nagpur would like to invite you as a "Special Guest" on the occasion of opening ceremony of our online sporting event "Sportify".

The opening ceremony of "Sportify" is scheduled on Saturday, June 12th, 2021 at 2 PM on Zoom/MS Teams platform. This will be a 45 minutes event. The link for the event will be shared with you in a



Pradeep Rathore cpradeep.rathore@comcnagpur.edu.in>

#### Opening Ceremony of Sportify "Get your Game On" - Faculty and Staff Invitation

1 macraca

Director SCMS Nagpur <director@scmsnagpur.edu.in> Sat, Jun 12, 2021 at 11:46 AM To: Director SIBM Nagpur <director@sibmnagpur.edu.in>, Director SLS Nagpur <director@sibnagpur.edu.in>, Deputy Director <deputydirector@sspad.edu.in>, "Air Commodore Viswajit Vasudev Dedgaonkar VM VSM (Retd)" <campusadminnagpur@symbiosis.ac.in> Cc: Pradeep Rathore cpradeep.rathore@scmsnagpur.edu.in>, Pawan Bisht cpawan.bisht@siu.edu.in>, SCMS NAGPUR <sportscommittee@scmsnagpur.edu.in>

Dear Sirs and madam.

We would like to invite your respective faculty, and staff for the Virtual Opening Coromony of Intra-Campus Virtual Sports Event Sportify "Get your Game On" at 2 PM today.

It would be great if you could cascade it to them.

Link

Join Zoom Meeting: https://zoom.us/j/99056228344?pwd= R0J2Q2NMYIFEWm5rYVZDYnhTcFo3UT09

Meeting ID: 990 5622 8344 Passcode: 073439

It would be our pleasure to have their presence at the Sportify event.



Dr. Shakti Bodh Bhatnagar

Director

Symblocic Centre for Management Studies, Nagpur - 440008

Maharashtra, India

#### 3. Report of the Sportify

- **a. Objective:** To improve students extra personal skills via sports and to reduce the mental stress in the present pandemic situation.
- **b.** Conduction of the event doesn't require any expenditure.
- c. All the events are conducted by students with help of SCMS Nagpur and DSRW Nagpur. The main organising team is consisting of
  - Chairman Dr. Shakti Bodh Bhatnagar;
  - Asst. Director PE & Sports / Sports Officer Dr. Pawan Bisht;
  - Faculty in-charge- Dr. Pradeep Rathore; SCMS Nagpur
  - Students Mihika Pacheriwala,
  - Sanika Durugkar,
  - Divyansh Manchandia,

- Chirag Motwani
- Vivek Sharnagat,
- Priyansh Loya, and
- Dhviti Sanghani.
- **d. Description:** Sportify is an intra-campus virtual sports event conducted in SIU-Nagpur campus by SCMS Nagpur. This event is consisting of many events like chess, eight ball pool, debate, quiz, IPL auction, basketball skill challenge, and poker. All these events were conducted between 12<sup>th</sup>-14<sup>th</sup> of June, 2021, under the banner of main event Sportify. Report of each event is presented below after the report of Sportify.
- **e. Photographs:** Photographs of all the events are presented along with report of the event below.
- **f. Feedback:** Feedback of the event is good participants really like the organization as well as conduction of the events.
- **g.** Achievements and Outcomes: Around 100 students from whole campus have registered for the events. At the end of every event, we got winners.
- **4. Geo-tagged photos**: Photographs of all the events are presented along with report of the event below.

Sportify- get your game on



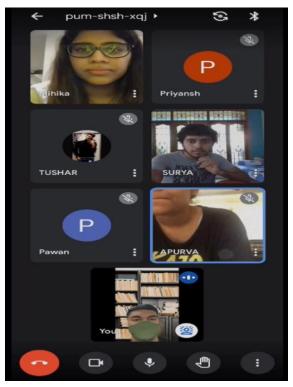
### Report of the activity

- a. **Objective:** The objective was to provide students with a wide variety of sports in the online mode. Also, we wanted to know the existing basketball skills of all players from SCMS, SLS, SSPAD and SIBM.
- b. **Approved budget and expenditure:** No funding or donations have been taken to conduct the event.
- c. Organizing team-
- Dr Pradeep Rathore (Assistant Professor and Sports In charge)
- Dr Pawan Bisht (Assistant Director, Physical Education and Sports, DSRW)
- Miss Mihika Pacheriwala (event head)
- Mr. Varun Ahuja (volunteer)

#### d. Description-

Students were given a basketball challenge on spot which was time based. We had 1 level because of less number of participants. The level had 1 set comprising of 10 dribbles with each hand, 10 dribbles between the legs with each hand, 10 behind the back, 10 shooting in the air with any hand. Whoever does this set faster wins. Top 2 will win.

#### e. Photograph of the event:



#### f. Achievement and outcomes-

6 students had registered and 3 students had showed up on the day of the event from SCMS, SLS, SSPAD AND SIBM.

#### g. Winners of the event:

1st place- Surya Nemani

2<sup>nd</sup> place- Tushar Gupta

SCMS-N SPORTS COUNCIL PRESENTS



IN ASSOCIATION WITH DSRW

# WINNERS

OF BASKETBALL SKILL CHALLENGE















#### SPORTIFY - CHESS TOURNAMENT

#### 1. Poster:



#### 2. Objective:

Chess online is a turn-based multiplayer game. The objective of chess is to reach a position where it is your opponent's move, and his king is in a position where it is being attacked-that is, one of your pieces is in position to capture him on your upcoming turn. Unable to escape this attack by any means- neither he nor any of his army can capture the attacking piece, he cannot move out of the attack without moving into another one, and he cannot put a piece between him and the attacker. Any such position is called checkmate, and represents the end of the game

#### 3. Approved budget and expenditure:

No funding and donations have been taken to conduct the event.

#### 3. Organizing Team:

1. Dr Pradeep Rathore (Assistant Professor and Sports In-charge)

- 2. Dr Pawan Bisht (Assistant Director, Physical Education and Sports, DSRW)
- 3. Jaskirat Singh [Event head]
- 4. Shubhankar Rawal [volunteer]
- 5. Parth Sahu [volunteer]
- 6. Yagyansh shah [volunteer]
- 7. Manas Ganwani [volunteer]

#### 5.Description:

There was a total of 32 number of participants registered for the tournament, it was a knockout tournament.

1<sup>st</sup> round consisted of 16 matches with 32 participants; 2<sup>nd</sup> round was started, 10 minutes after the end of last match of first round. 16 participants set their foot in second round, consisting of 8 matches.

Quarter final was started 10 minutes after last match of second round ends and played between 8 participants.

Semifinal was started 10 minutes after last match of quarter final ends and played between 4 participants

- 1. Venkat Abhinav,
- 2. Arjun Sahu,
- 3. Mehmood Haider Syed and
- 4. Shreeyaan Shrivastava).

**Arjun Sahu and Shreeyaan Shrivastava** won the semifinal matches with their respective opponents and Final match was started 15 minutes after semifinals end

Final match was won by Arjun Sahu.

The platform of game was <u>Chess.com</u>, also the final game was to be presented on the Zoom application.

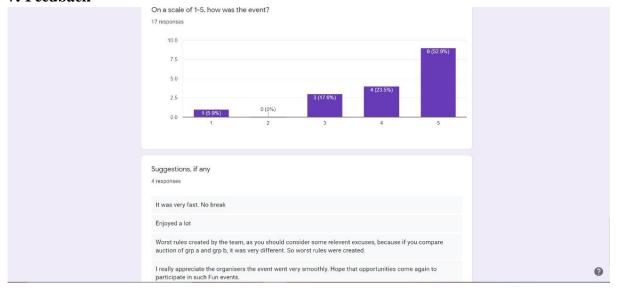
It was decided to take the winner and runner up in tournament.

#### 6. Photograph



Recording of final match played between Arjun Sahu and Shreeyaan Shrivastava

#### 7. Feedback



#### 8. Achievements and outcomes:

Total 36 players registered but only 32 players showed on the day of the event comprising of students from SCMS, SLS, SSPAD and SIBM out of which the participants whom secured the first two place were announced as the Winner and the Runner-up of the tournament.

Winners – Arjun Sahu & Shreeyan Shrivastava



#### SPORTIFY-IPL Auction

#### **Poster:**



Team hai to maja hai!



**Objective:** The objective of the event was to generate a competitive spirit among students and just have fun in these difficult times.

**Approved Budget and Expenditure:** No funding and donations are required to conduct the event.

#### **Organizing Team:**

- Dr Pradeep Rathore (Assistant Professor and Sports Incharge)
- Dr Pawan Bisht (Assistant Director, Physical Education and Sports, DSRW)

- Priyansh Loya (Event Head)
- Sameer Satiwale (Volunteer)
- Malhar Muharkar (Volunteer)
- Tushar Gupta (Volunteer)
- Ashirwad Shahu (Volunteer)

#### **Description:**

Total 20 people registered, 20 played the tournament comprising of students from SCMS, SLS, SIBM and SSPAD.

Every participant joined on the GMEET and the tournament started, at 9.30 by giving briefing of the event to participants. All the participants were supposed to make a team of 11 players by bidding and buying the players as we see in real IPL auction. The criteria for the team were:

4 bowlers	2 All- Rounders
4 batmen	1 wicket keeper

The cricketers which were going to be auctioned were each given a grade – Legends (20 points), Grade A (14 points), Grade B (12 points), Grade C (10 points), Grade D (8 points). The participant with the greatest number of points with the proper team composition is the winner.

#### **Photographs:**



#### Feedback:



**Achievements and Outcomes:** Total 20 people registered, 20 played the tournament comprising of students from SCMS, SLS, SIBM and SSPAD.

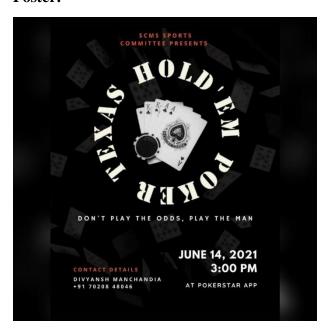
The Top 2 were:

- 1. Viraj Singh
- 2. Mohit Madhwani



#### SPORTIFY-Poker

#### **Poster:**



**Objective:** The objective of the event was to generate a competitive spirit among students and just have fun in these difficult times.

**Approved Budget and Expenditure:** No funding and donations have been taken to conduct the event.

#### **Organizing Team:**

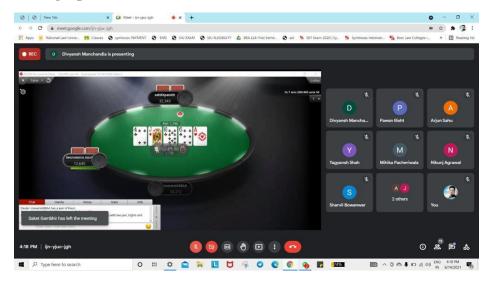
- Dr Pradeep Rathore (Assistant Professor and Sports Incharge)
- Dr Pawan Bisht (Assistant Director, Physical Education and Sports, DSRW)
- Mr. Divyansh Manchandia (Event Head)
- Mr. Arjun Sahu (Volunteer)
- Ms. Vaishvi Singh (Volunteer)
- Ms. Yasha Baid (Volunteer)

#### **Description:**

Total 20 people registered, 16 played the tournament comprising of students from SCMS, SLS, SIBM and SSPAD.

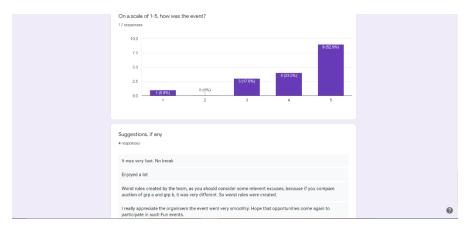
Every participant joined on the pokerstars app and the tournament started, 1 by 1 the players were eliminated and the last standing person was the winner.

#### **Photographs:**





#### Feedback:



**Achievements and Outcomes:** Total 20 people registered, 16 played the tournament comprising of students from SCMS, SLS, SIBM and SSPAD.

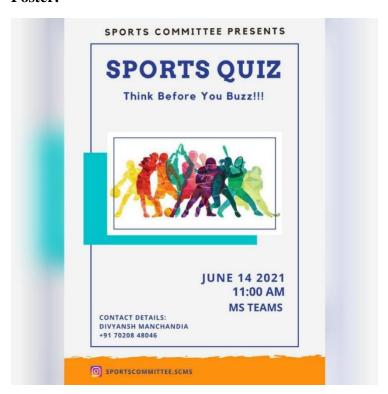
#### The Top 3 performers were:

- 1. Divyansh Manchandia (maverick88AA)
- 2. Sahil Pandit (sahilXpandit)
- 3. Bhuvanesh Raut (BHUVANESH\_RAUT)



#### SPORTIFY-Quiz

#### **Poster:**



**Objective:** The Objective behind to organize Quiz competition was to evaluate the knowledge of the participants in sports. The main purpose of the competition was to develop interest in sports including competitive aspects.

**Approved Budget and Expenditure:** No funding and donations have been taken to conduct the event.

#### **Organizing Team:**

- Dr Pradeep Rathore (Assistant Professor and Sports In charge)
- Dr Pawan Bisht (Assistant Director, Physical Education and Sports, DSRW)
- Mr. Divyansh Manchandia (Event Head),
- Mr. Arjun Sahu (Volunteer),
- Ms. Vaishvi Singh (Volunteer),
- Ms. Yasha Baid (Volunteer)

#### **Description:**

Total 12 teams registered but only 4 teams participated on the day of the event comprising of students from SCMS, SLS, SIBM, SSPAD.

The competition begun with 4 teams:

Team Apollo (Pranav Deshpande and Abhinand Prijith)

Team Athena (Aditya Pandey and Siva Ram)

Team Poseidon (Sahil Pandit and Saket Gambhir)

Team Zeus (Nivas Naranjan and Mahadevan Seshadri)

Teams were put through the web of 12 questions in the 1<sup>st</sup> round, with 3 questions being asked to each team. Team Poseidon led the round with 200 points after answering 2 questions correctly, Team Apollo and Team Zeus answered 1 question correctly and scored 100 points each. Team Athena ended the round with 0 points.

Then the teams set their foot in the 2<sup>nd</sup> round, the Rapid-Fire Round. Each team was asked questions for a minute and 100 points were awarded for each correct answer. Team Poseidon scored 300 points, Team Apollo scored 300 points, Team Zeus scored 200 points, Team Athena scored 100 points.

Team Poseidon was at the top with 500 points, Team Apollo was second with 400 points, Team Zeus was third with 300 points and Team Athena was eliminated with 100 points.

Guess Who round. Each team was asked 2 questions each and awarded 100 points for each correct answer, they were given 3 clues in each question. Team Poseidon answered both the questions correctly and scored 200 points, Team Apollo answered on question correctly and scored 100 points, Team Zeus answered none of the questions correctly.

Team Poseidon was at the top with 700 points, Team Apollo was second with 500 points, Team Zeus was third with 300 points and were eliminated.

The Final Showdown, The Buzzer Round was between Team Poseidon and Team Apollo, points were reset, and 5 questions were asked, 200 points were awarded for the correct answer.

Team Apollo ended up with 0 points and Team Poseidon ended up with 400 points.

#### **Photographs:**

#### Feedback:



**Achievements and Outcomes:** Total 12 teams registered but only 4 teams participated on the day of the event comprising of students from SCMS, SLS, SIBM, SSPAD.

Sahil Pandit and Saket Gambhir (Team Poseidon) were the Winners.



Sportify - 8 ball pool challenge

#### 1. Poster:



#### 2. Objective:

8 Ball Pool online is a turn-based multiplayer game that emulates the real game of pool or billiards. The objective of the game is to pcket all your designated set of ball{stripes or solids} before your opponent followed by the 8 ball{black pool}, based on the chosen pocket.

#### 3. Approved budget and expenditure:

No funding and donations have been taken to conduct the event.

#### 4. Organizing Team:

- I. Dr Pradeep Rathore (Assistant Professor and Sports Incharge)
- II. Dr Pawan Bisht (Assistant Director, Physical Education and Sports, DSRW)
- III. Chirag Sharnagat[Event head]
- IV. Harsheen kaur Gadkhel [volunteer]
- V. Karanipratap singh shekhawat [volunteer]
- VI. Surya Nemani [volunteer]

#### **5. Description**:

There were a total of 50 number of participants registered for the tournament, it was league knockout tournament.

The participation was SCMS, SLS, SIBM AND SSPAD Nagpur

The platform of game was 8 Ball Pool by Miniclip, also the game was to be presented on the Zoom application [only the final match].

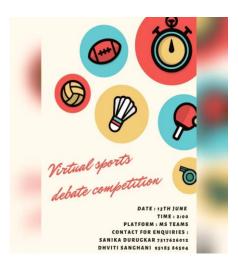
It was decided to take the first two winners in tournament.

#### **6.** Achievements and outcomes:

Total 50 participants registered but only 37 showed up on the day of tournament from SCMS, SIBM, SLS, SSPAD out of which the participants whom secured the first two place were announced as the Winner and the Runner-up of the tournament.

Sportify – Debate

#### 1. Poster:



#### 2. Objective:

The objective for organising virtual sports debate was to test oratory skills of participants and also examine knowledge related to sports.

#### 3. Approved budget and expenditure:

No funding and donations have been taken to conduct the event.

#### 4. Organizing Team:

- Dr Pradeep Rathore (Assistant Professor and Sports In charge)
- Dr Pawan Bisht (Assistant Director, Physical Education and Sports, DSRW)
- Miss.Sanika Durugkar (Event Head)
- Miss.Dhviti Sanghani (Event Head)
- Mr.Samay Behera (Volunteer)

#### 5. Description:

The competition began with 5 teams (with 2 members each) on MS Teams platform. There were 3 judges for evaluation of the event. Participants were judged on parameters like originality, eloquence, content of the speech, language and discipline. Total of 10marks

- Originality **2marks**
- Eloquence **2marks**
- Content of speech 2marks
- Language 2marks
- Discipline 2marks

Topics chosen were:

Debate 1- Should physical education and Sports be a part of our education system?

Debate 2- Cricket or hockey, which should be India's national game?

Debate 3-Should Ads Be on Jersey?

Debate 4 (FINALS)-1.3 Billion Population yet only 9 Gold Medal in Olympics till date for India.

#### 6. Photograph:



#### 7. Achievements & Outcomes:

- Winner Pranjal Pagaria & Apurva Pandey
- Runner-up Mahadevan Seshadri & Nivas Niranjan

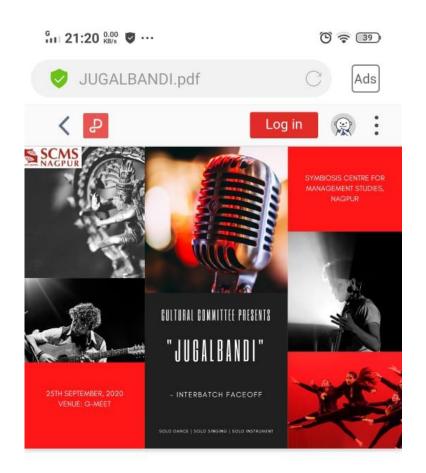
# List of Students attending the event

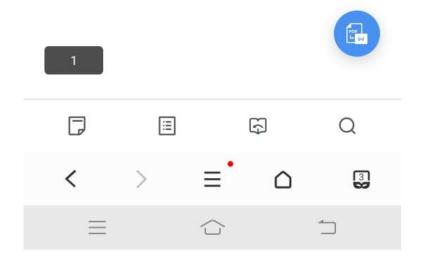
Aman Rakesh Mansata
Ananya Pandey
Arjun Kishore
Ashish Singla
Atharva Abhay Vyaghra
Dhviti Pritul sanghani
Divyansh Manchandia
Faisal
Himanshu Naresh Dongre
Jaikrishna yadav
Jaskirat singh
Khushboo Bansi Talreja
Mihika Pacheriwala
Priyansh Loya
Rajankumar Yadav
Ritik Mohan Sahajwani
Sandal Wahane
Shally Lohia
Sharavil Sandip Bomanwar
Siddharth tripathi
Sidharth Nair Swapnil Rajkumar Sachdev
Vaibhav Hariom Jham
Vedant kawadkar
Vedant Jaiswal

Cultural Event: JUGALBANDI

Invitation for "Jugalbandi" - SCMS Seniors Vs. Juniors - 25 Sep
Inbox
Meenakshi Verma <meenakshi.verma@scmsnagpur.edu.in> Sep 24, 202 4:13 F</meenakshi.verma@scmsnagpur.edu.in>
to sibmfaculty, sibmstaff, Pranjali, dydirector, Director
Dear Friends,
Greetings!!
It gives me immense pleasure to announce our very first Synchronous Cultural Extravaganza for the Academic Year 2020-21 "JUGALBANDI" - Seniors Vs. Juniors.
Please Note:
Date: 25 September 2020, Friday
Time: 11:00 am onwards
Google meet link:
meet.google.com/tgs-nrhb-ihf
Please join us in encouraging our children
PFA herewith, the poster designed by our students.
Regards

Meenakshi





#### **Objectives of the event:**

- 1. Ice-breaking session between Seniors and Juniors
- 2. To explore the creative sides of the students
- 3. Face-off between Seniors and Juniors

#### **Budget:**

The event was conducted on a Synchronous mode. No money was spent.

#### **Organizing Team:**

- 1) Dr. Meenakshi Verma (Faculty Coordinator)
- 2) Ms. Vanshika Rathi (BBA Sem III)
- 3) Mr. Shivam (BBA Sem III)
- 4) Ms. Sridhari (BBA Sem III)
- 5) Ms. Chaitali (BBA Sem III)
- 6) Ms. Gayatri (BBA Sem III)

#### **Description:**

This event was a face-off between Juniors and Seniors. The basic aim was to break the ice amongst them in a creative way. This event was also a part on their orientation session. The student competed with each other on three platforms: Solo Singing, Solo Dancing and Playing Musical Instruments. The winners were Seniors by a miniscule margin.

#### **Photographs:**



#### Feedback:

- 1. The event was a thorough ice breaker
- 2. The rounds organized online were very entertaining

#### **Achievements and Outcomes:**

Girls and boys participated enthusiastically in equal number and had opportunity to interact with their peers. The event helped overcome the barriers and helped build friendships between the senior and junior groups of students.

#### **Students attending the event**

Asmit Ashok Shahu		
Chaitali Ajay Talwekar		
Divyam kothe		
Harkirat Kaur Bhatia		
Kammula Satyavani		
Kaustubh Wanjari		
Khushi Gopal Jaiswal		
Khushi vishal sahni		
Kshitij Bawankule		
R.Gayathri		
Ruchi sanjiv Bandwar		
Shivam Harish Sharma		
Shobha paliwal		
Sridhari Nallam		
Venkata Akshaya Nalla		
Vanshika Rathi		

**Cultural acivity: Teachers Day Celebration** 

# **Teachers Day Invitation**

Inbox



Cultural committee <scmscoreculturalcommittee@gmail.com>

Fri, Sep 4, 8:41 PM

to director, Gowri, dydirector, prashant.mehta, aaliyah.siddiqui, sunil.budhiraja, me, pra deep.rathore, anuj.verma, gangu.naidu, ekta.malia, accounts, parag.shirbhate, dilip.kan ojiya, pralhad.barsagade

#### Dear Teachers,

It's been a year since you're teaching us and we can't be more thankful for tolerating us, troublemakers! We want to say thank you to all of you, which is nothing to express our gratitude towards you.

On the special event of Teacher's Day, we invite you to the online event "GURU-SAARTHI", organized by SCMS Core Cultural Committee, with the active participation of all the college students.

Date: 5th of September. 2020

Time: 2:30 PM, IST

Requirements: Have a blindfold, a fat nib marker, and a4 size papers.

The meet link: meet.google.com/bgi-syha-pzy

We hope you will enjoy the event!



STUDENTS OF 2019-22 INVITE YOU TO TEACHERS DAY CELEBRATION

# GURU SAARTHI

SEPTEMBER 5, 2020 | EVENT STARTS AT 2.30 PM | G-MEET

#### **Objectives:**

- 4. To commemorate he birthday of Dr, Sarvepalli Radhakrishnan
- 5. To explore the creative sides of the teachers
- 6. To pay due respect and honour the teachers

#### **Budget:**

The event was conducted on a Synchronous mode. No money was spent.

#### **Organizing Team:**

- 7) Dr. Gowri Menon (Faculty Coordinator)
- 8) Ms. Vanshika Rathi (BBA Sem III)
- 9) Mr. Shivam (BBA Sem III)
- 10) Ms. Sridhari (BBA Sem III)
- 11) Ms. Chaitali (BBA Sem III)
- 12) Ms. Gayatri (BBA Sem III)

#### **Description:**

Teachers' Day is a special day for the appreciation of teachers, and may include celebrations to honor them for their special contributions in a particular field area, or the community in general.

In India, **Teachers' Day** is **celebrated** annually on September 5 to mark the birthday of the country's former President, scholar, philosopher and Bharat Ratna awardee, Dr Sarvepalli Radhakrishnan, who was born on this day in 1888.

#### **Photographs:**



#### Feedback:

- 3. Teachers felt very touched
- 4. The games organized online were very entertaining

#### **Achievements and Outcomes:**

The students got an opportunity to express their feelings for teachers and shared their experiences in the classrooms and while studying inline for homes. The event helped students share their feelings and also made the environment light through interactive games played by students and teachers.

#### **Students attending the event**

Aman Sharma
Anisha Jaiswal
Aryan Nair
Asmit Ashok Shahu
Chaitali Ajay Talwekar
Divyam kothe
Harkirat Kaur Bhatia
Kajal Karn.
Kammula Satyavani
Kaustubh Wanjari

Khushi Gopal Jaiswal	
Khushi vishal sahni	
Kshitij Bawankule	
R.Gayathri	
Ruchi sanjiv Bandwar	
Shivam Harish Sharma	
Shobha paliwal	
Sridhari Nallam	
Venkata Akshaya Nalla	
Vanshika Rathi	